



HURRICANES YOUTH RUGBY COUNCIL U18 Girls Region Tournament

NAPIER BOYS HIGH SCHOOL
1st – 3rd October 2024



KEY CONTACTS

Kahurangi Sturme – Tournament Director KahurangiS@manawaturugby.co.nz
Manawatū Rugby Union (Women & Inclusion Lead) 022 524 8799

- Tournament Information
- Accommodation & Facilities
- Team Sheets & Documents
- Fixtures

Teilah Ferguson – Tournament Operations Teilah@hbrugby.co.nz
Hawkes Bay Rugby Union (Female Rugby Activator) 021 209 3946

- Referees
- Changing Room Allocations
- Pool Allocations
- St John / Physio

Rangimarie Sturme – Tournament Support 022 472 6449
Hurricanes Poua

- Tournament Engagement
- Skill Development

Te Whatu Ora Napier Health 06 834 1815
76 Wellesley Road, Napier South, Napier 4110

The Doctors Napier 06 835 4696
30 Munroe Street, Napier South

Hawke's Bay Fallen Soldier' Memorial Hospital 06 878 8109
398 Omahu Road, Camberley, Hastings 4120

TEAMS

Ranked by where each Provincial Union finished in the previous year.

1. Wellington
2. Hawkes Bay
3. Whanganui
4. Poverty Bay
5. Ngati Porou East Coast
6. Manawatū
7. Wairarapa Bush (DNA)
8. Horowhenua Kapiti (DNA)



Schedule

1 st October – Day 1	
11:00 am	Venue and facilities accessible
11:15 am	Managers Meeting
12:00 pm	Games – Kick off
5:30 pm	All teams meet in dining hall
6:00 pm	Dinner
10:00 pm	Lights out
2 nd October – Day 2	
8:30 am	Breakfast
9:30 am	Skill Development (Station Rotation)
11:00 am	Snack & water break
11:15 am	Position Specific (Units)
12:00 pm	Lunch & free time
1:00 pm	Tournament Engagement meet in dining hall
6:00 pm	Dinner
10:00 pm	Lights out
3 rd October – Day 3	
8:30 am	Breakfast
9:30 am	Check out (bags must be taken away)
10:00 am	Games – Kick off
1:30 pm	Prizegiving
1:45 pm	Teams depart

Accommodation

Dorm Allocation

We will be based in Scinde House NBHS hostel.

Greenwood	Wellington - Wairarapa Bush (Potentially)
Fox (Upstairs)	Hawkes Bay
Fox (Downstairs)	Poverty Bay (Potentially)
Dorm 2	Manawatū
Dorm 3	Whanganui
Ormond (Blue)	Camp Staff
Ormond (Purple)	Male Coaches
Ormond (Red)	Extra Beds
Glendining	Emergency Beds

Teams may check in after their games on Day 1, or anytime after 2:00 pm on Tuesday 1st October. We encourage teams to keep bags in vehicles/vans until check in.



Teams must check out by 10:00 am, on Thursday 3rd October. All teams need to ensure their dorms are tidy, all rubbish removed, and showers cleaned.

We encourage teams to store their luggage in vehicles or the pavilion. After the final games on Thursday, teams can shower in the changing rooms before traveling home.

Lights out at 10:00 pm. Please ensure your team is respectful and allow others to rest up for the tournament.

Gates will be locked to keep us safe and

Laundry

Laundry services will be available, and teams will be allocated a shoot each for their washing.

Meal Timing

Breakfast = 8:00 am

Lunch packs must be collected immediately after breakfast.

Dinner = 6:00 pm

Behaviour Standards

The school grounds are smoke, drug, and alcohol free and will not be permitted anywhere during the tournament. If parents/supporters wish to smoke, they will need to do so off the premises.

Unions are reminded of the obligations in respect to acceptable behaviour standards both on and off the field.

No bad language will be tolerated on or off the field from players, coaches, managers, or spectators. If this is not adhered to, the Tournament Director has the sole right to remove any person from the tournament and/or venue.

Absolutely no balls are to be passed and or kicked around the hostel. Damage to windows or hostel property will be at the cost to the PU or player(s).

Eligibility

To take the field in the tournament, players must be under 18 as of 1 January of the year of the tournament. The person must be a registered player for their respective union they are selected for, or bona fide resident of the union selected for.

Squad Size / Player Numbers

The number of players in each team is to be 22 for each game. The NZRU Domestic Law Variations associated with the requirement for a minimum of five front row players for each game and the rules for player replacements will apply.



Teams who do not meet the DSLV requirements or have selected out of province players can discuss this with the Tournament Director.

The Tournament Director has the authority to make amendments to the laws that apply to teams and players, with the best interest of the Tournament and the health and safety of the people involved.

Tournament Format

Day 1 will be round robin. All teams will play each other. Games will be 30 minutes **ONE** way.

Day 2 will be finals day. Games will be 20 minutes **EACH** way, with 5 minutes for half time.

Day 1	Time	Field 1		Referee	Field 2		Referee	
1-Oct	12.30 PM	Whanganui	Manawatū		Wellington	Hawkes Bay		
	1.45 PM	Wellington	Whanganui		Manawatū	Hawkes Bay		
	3.00 PM	Manawatū	Wellington		Whanganui	Hawkes Bay		
Day 2	Time	Skill Development						
2-Oct								
Day 3	Time	Field 1		Referee	Field 2		Referee	
3-Oct	10.00 AM	Semi 1	Semi 4		Semi 2	Semi 3		
	11.30 PM	Final 1	Final 2					

Tournament MVP

At the end of each game teams will be required to submit 3/2/1 points to 3 girls from the opposition. Teams will be given cards to complete this and return to the Tournament Director. The points will be collated, and players will be recognised and highlighted after the tournament final.

Jersey Numbers

Players must play in the numbered jersey they are allocated on the team sheet.

This is important for Tournament MVP selections and to allow the HYRC to pass on information to Regional TID Selectors or Hurricanes coaches and management should they wish to contact a player.



Competition Points

Teams will gain the following points in each fixture:

- 4 points for a win
- 2 points for a draw
- 1 point for a loss by 7 or less
- 1 point for scoring 4 or more tries

If at the end of the tournament teams are tied on competition points, placings are to be determined using the following criteria:

- The winner is the team that beat the other team when they played their round robin fixture or,
- If they drew, then the winner is the team with the highest points differential.

In the final, if the score is tied at the end of the match, we will not go into extra time. The winner will be determined using the following criteria:

- The team that scores the most tries shall be declared the winner.
- Where the same number of tries are scored, the team that scores the first try shall be declared the winner.
- If there are no tries score in the match, the team that beats the other in the round-robin fixtures will be declared the winner.